Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10805672 Effective October 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE ____ SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE RATE FEE FOR BASIC FEE NUMBER FILED NUMBER EXTRA 385.00 BASIC FEE 770.00 OR TOTAL CHARGEABLE CLAIMS 2 minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= ΟĖ * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) SMALL ENTITY (Column 2) OR SMALL ENTITY (Column 3) CLAIMS HIGHEST ADDI-REMAINING NUMBER ADDI-PRESENT AMENDMENT RATE **AFTER** TIONAL RATE PREVIOUSLY **EXTRA** TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEÉ (Column 1) (Column 2). (Column 3) CLAIMS HIGHEST В ADDI-REMAINING NUMBER PRESENT ADDI-AMENDMENT AFTER RATE TIONAL PREVIOUSLY **EXTRA** RATE TIONAL AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus .X43= · X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) ADDI-ADDI-RATE TIONAL RATE TIONAL

7		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**	= .
	Independent	*	Minus.	***	=
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

FEE

X\$ 9=

X43=

+145=

ADDIT, FEE

TOTAL

FEE

X\$18=

X86=

+290=

ADDIT, FEE

TOTAL

OR

OR

OR

OR

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.